BUILDER

Vaporware Galore

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#GUADEC2014

¡WARNING!

Today this is all VAPORWARE. (but wait till the end)

GNOME UNIVERSITY

I sort of failed at this.

Turns out we were lacking the tools to do it properly.

So now it's time to build those tools.

WHAT BUILDER ISN'T

Not a generic IDE.

If you want one of those, use MonoDevelop, Anjuta, Eclipse, IDEA, or a multitude of other options.

Builder will probably not support plugins (at least initially).

WHAT BUILDER IS

... mostly mockups and prototypes.

Builder is an attempt to create a development environment for developing GNOME applications.

HOW IS THIS THING BUILT?

Multi-Process **Project Management** Source Editor Global Search **UI** Designer Resource Manager **D-BUS Explorer** Simulator **Documentation** Debugger Profiler Source Control

MULTI-PROCESS

Nothing worse than an IDE that crashes. Except maybe a browser that crashes.

Components are broken into Services.
Services are contained in sub-processes.
Private D-BUS for IPC.

VIM/Emacs integration possible.

PROJECT MANAGEMENT

Basic autotools management.

By adhering to a strict autotools convention, we can avoid complex parsers for autoconf and automake files.

Focusing on GLib based projects.

(gresource, glade, gsettings, etc)

Will be written as library for command line tools.

SOURCE EDITOR

GtkSourceView Code Highlighting **Auto-Completion Cross-Reference** Search Highlighting **Change Tracking Snippets Auto-Formatting** Diagnostics and Fix-its Refactoring Distraction Free Mode

CODE HIGHLIGHTING

```
13 static gboolean
14 static GtkWidget *
15 static GtkSourceView *
16 static GtkWidget *
17 static GbClang *
18 static guint
19 static GtkWindow *
20
```

AUTO-COMPLETION

```
899
900
       gtk search bar
901
    gtk_search_bar_get_show_close_button 1
902
                                             ner =
    gtk_search_bar_get_search_mode
903
                                               "key-press-eve
    gtk search bar connect_entry
904
                                            3 antry key press
905
    M gtk_search_bar_new
906
    gtk search bar set_show_close_button 5
907
    gtk_search_bar_set_search_mode
908
                                               "changed",
909
                                             entry changed cb
    M qtk search bar handle event
910
911
```

AUTO-COMPLETION

Couple of options here.

Use clang, far more robust of results.
Use fuzzy search with data parsed from ctags.
Simple binary search of symbol index.

Clang will give us rich parameter completion.

AUTO-COMPLETION

SEARCH HIGHLIGHTING

CHANGE TRACKING

```
27 #include "gb-
28
29 G_DEFINE_TYPS
31
32 struct _GbApp
34 {
35 /*
36 * NOTE:
37
38 };
      GbWorkspa
40
41 enum
```

SNIPPETS

```
12
13 foo_do_something ("format", param, param, param);
14
```



DIAGNOSTICS AND FIX-ITS

Compile source editor contents in background while typing.

Libclang gives us diagnostics.

Some are Errors, some are Fix-its.

Fix-its are "one-click" helpers to fix a well known problem.

Missing a trailing; is an example.

REFACTORING

Just use libclang for now (hurts me to say)
Rename locals
Extract methods

DISTRACTION FREE MODE

```
2 * Copyright 2013 MongoDB Inc.
 4 * Licensed under the Apache License, Version 2.0 (the "License");
5 * you may not use this file except in compliance with the License.
 6 * You may obtain a copy of the License at
8 * http://www.apache.org/licenses/LICENSE-2.0
9 *
10 * Unless required by applicable law or agreed to in writing, software
11 * distributed under the License is distributed on an "AS IS" BASIS.
12 * WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
13 * See the License for the specific language governing permissions and
14 * limitations under the License.
15 */
16
17
18 #include <inttypes.h>
19 #include <stdarg.h>
21 #include "b64 ntop.h"
22 #include "bson.h"
23 #include "bson-private.h"
26 #ifndef BSON MAX RECURSION
27 #define BSON MAX RECURSION 100
28 #endif
29
30
31 typedef struct
33 bson validate flags t flags;
34 ssize t err offset;
35 } bson validate state t;
37
38 typedef struct
39 {
40 bson uint32 t count;
41 bson_bool_t keys;
42 bson_uint32_t depth;
43 bson_string_t *str;
44 } bson_json_state_t;
47 static bson bool t
48 bson_as_json_visit_array (const bson_iter_t *iter,
                            const char
                                              *key,
50
                            const bson t
                                              *v arrav.
```

GLOBAL SEARCH

Q some_function			
gnome-frobnicator[master] src / model / frobnicator	r.h		
function some_function(foo, bar) { lorem ipsum bah bah lkwhfdlkh lwekhf owiehoiewh lkwef khewfkhq19uowi udoiwue }			
function some_function(foo, bar) { lorem ipsum bah bah lkwhfdlkh lwekhf owiehoiewh lkwef khewfkhq19uowi udoiwue }			-
gnome-frobnicator[master] src / model / frobnicator	r.h		
function some_function(foo, bar) { lorem ipsum bah bah lkwhfdlkh lwekhf owiehoiewh lkwef khewfkhq19uowi udoiwue }			
function some_function(foo, bar) { lorem ipsum bah bah lkwhfdlkh lwekhf owiehoiewh lkwef khewfkhq19uowi udoiwue }			
gnome-frobnicator[master] src / model / frobnicator	r.h		
function some_function(foo, bar) { lorem ipsum bah bah lkwhfdlkh lwekhf owiehoiewh lkwef khewfkhq19uowi udoiwue }			
function some_function(foo, bar) { lorem ipsum bah bah			

UI DESIGNER

Manage templates and backing code. Template editor by embedding Glade. Integrate Gtk Inspector.

RESOURCE MANAGER

UI to manage GResources in your project.

- Icons (theming integration)
- Files
- Translations?

D-BUS EXPLORER

Ever try to consume a D-BUS API from your project?

- Browse to D-BUS target similar to d-feet.
- Click to generate proxy as part of build system.
- Consume from application.

No need to call gdbus-codegen yourself.

SIMULATOR

Look similar to Boxes.
Use OSTree to fetch GNOME releases.
Always test in a clean OSTree environment.
(Hope to solve the "Works For Me" mentality)

Also, run code on remote laptop/phone/tablet in similar way.

DOCUMENTATION

Start by using and improving Devhelp.
Access documentation during auto-completion.

Perhaps we should also work on making it easy to write documentation.

Markdown Editor.

DEBUGGER

Reuse as much of Nemiver as possible.
Visualizers (show GdkPixbuf upon cursor hover).
Remote GDB into Simulator or Device.
Maybe Mozilla RR for recording session.
Always run debugger, so you can explore upon failure without having to re-run your experiment.

PROFILER

Linux perf tool is actually quite good these days.

operf (oprofile), sysprof, and others are useful.

Basic tracing support with GLib/Gtk and systemtap.

strace.

uber-graph.

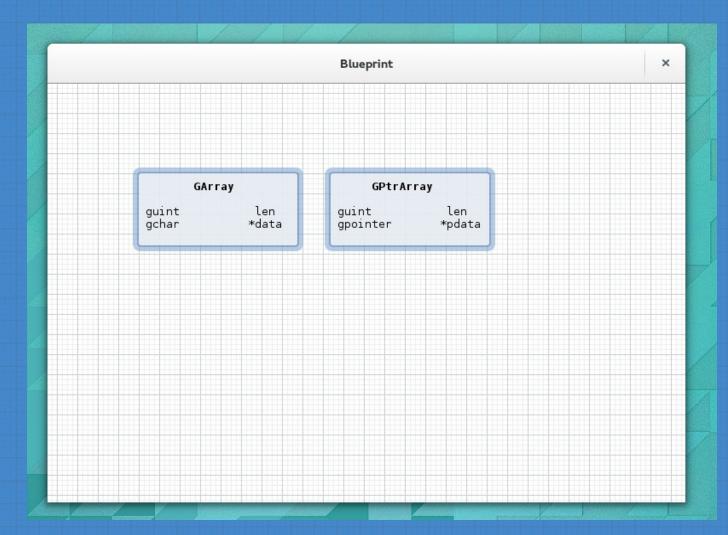
REMEMBER PERFKIT?

Yeah, I wrote this back around 2010.

Abandoned it because Linux perf came out and was clearly a better way to go.

Possibly time to revisit that work and integrate into Builder.

CLASS DIAGRAMS



WHERE ARE WE NOW?

Lots of small prototypes to prove designs.

Basic prototype of putting things together.

Time to make it real.



SO WHEN CAN WE EXPECT IT?

SOON!

FUNEMPLOYMENT

Resigned from MongoDB last week to work on Builder full time for <u>one year</u>.

However, doing so while living off my savings. Indiegogo or similar around November.

Starting September!

PATCHES ACCEPTED



QUESTIONS?